

Please select one piece of homework to be completed each week.

Year 5 Summer Term 2022 Groovy Greeks

Please hand in your homework on Thursdays. Email to ph.y5homelearning@perryhallmat.co.uk

D&T – Create your own Greek outfit



Research what types of clothes they wore in ancient Greek times and why. Can you then use a range of materials to create your own outfit?

Geography – Research ancient Greece

Research ancient Greece and compare it to modern-day Greece. You could create this using a Venn diagram.



History – Leisure Time

Imagine you are living during ancient Greek times, without the luxuries of television and computer games.

Write a plan of what you might get up to – what do you do for fun?



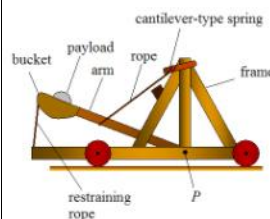
Music – Zorba the Greek



Listen to a recording of this piece of music. Can you list the instruments you can hear? Draw a picture of what the music reminds you of.

<https://www.youtube.com/watch?v=kGI2ClOX5Eo>

Science – Forces



Greek soldiers would often use catapults to propel heavy objects with great force at their enemies. Design and build your own catapult (you could use lolly sticks and elastic bands). Consider which scientific forces are acting upon it.

RE – Greek Gods

Investigate different Greek Gods and create a fact file or poster about the one you find the most interesting.



P.E – Olympics



In 776 B.C.E, about three thousand years ago, the first Olympic Games took place. Originally, the games were part of a religious festival to honour the Greek god, Zeus.

Create your own mini-Olympics with your friends and / or family and take some photos. What events do you have taking place?

Art – Greek Myths



Greek myths were epic stories about Greek gods, passed down over generations. They often feature heroic battles and mythical creatures (often made of parts of various animals, eg the centaur is half man half horse). They taught the importance of bravery, intelligence and right/wrong.

Sketch or paint your own mythical creature and label the qualities of your creature.